

WORLD EDIT COMMANDS

//wand

creates a wooden axe in your inventory, equip it and select a group of blocks with LEFT click and RIGHT click.

//set stone

(can use any block sponge, diamond)

Sets all the blocks in the selection to stone

can choose type with `//set wood:1` `//set wood:2`

//undo

Undo the last action

//replace stone sponge

(current block, new block)

Swap all blocks of a certain material to a new material

Can have multiple materials `//replace stone sponge,brick`

//replacenear 20 gravel grass,stone

Replaces all gravel within 20 block with a mix of grass and stone

//copy // cut //paste

Copy, cut and paste your selection, generates from where you are standing

`//paste -a` wont copy the air around your selection

//move 6

(can use any number)

Move the selection a certain amount of blocks away from you

//rotate 90

(90, 180, 270 degrees)

//hsphere glass 20

Creates a hollow glass dome with a size of 20 blocks, (may lag when loading)

//expand 20

Expands the selection in the position you are facing by 20 blocks

//contract 20

Reduces the selection in the position you are facing by 20 blocks

//outline stone

Creates an outline (walls and roof) of your selection

//hollow

Hollows out your selection

//fill water 5 //drain 5

Stand In a pond and run //drain 5 drain all water and lava within 5 blocks

Stand in an empty pit and run // fill water 5

//brush sphere stone 1

Equip and different tool and run the command, the new tool acts as a paintbrush with your chosen block

//brush smooth 5

Smooths shapes together

//schem save mcredit *myname*

Save selections to your computer

//schem load mcredit *castle3.schematic*

load selections from your computer

Then run //paste, it may take a while to load, be patient!

Here are some saved schematics for you to try:

tower.schematic

tower02.schematic

house.schematic

train.schematic

maze.schematic

sword.schematic

pixel.schematic

blocks.schematic

craft.schematic

building.schematic

A few extra handy commands

/time set 6000 (set time to midday)

/ride (turns the creature you are looking at into a mount)

/jump (jump to where you are looking)

/dropstore (moves everything you are holding to a new nearby chest)